

CROSS CONTOUR PORTRAIT

Focus and Goals:

- To use LINE to create FORM and imply 3D
- To capture MOVEMENT through a dynamic and dramatic pose
- To use CONTRAST effectively to enhance the drama and intensity of an image
- To apply COLOUR and VALUE to create EMPHASIS on a clear focal point to draw in the viewer
- To capture a DISTINCT LIGHT SOURCE by manipulating TONE, VALUE and COLOUR
- To demonstrate CONTROL of the media (pencil)
- To VISUALIZE and PICTURE an artificial but possible fictitious process and scenario: WRAPPING, BENDING and WEAVING.



Project Description:

This set of steps instructs you step by step on the procedures to follow so you may successfully complete this project.

- 1) Select a high interest animal portrait. Snarling animals in dynamic and aggressive poses are suggested.
- 2) Crop the image and zoom in on the head, face and possibly neck. Consider angling your composition. Print out to fill at least $\frac{3}{4}$ of the space of an 8.5x11 page.
- 3) Trace over the print out with PEN to emphasize for yourself the key contours you will need to work from.
- 3) Complete a light line drawing that is accurate and uses up at least $\frac{3}{4}$'s of the paper surface.
- 4) After viewing the exemplars for this project carefully and analyzing them with your peers, begin drawing in the contour lines that will be used as guides for your wrapping. A weaving type style/pattern is required on this project. The "wrapping" should vary in length and width. This should be done to both create contrast in the weaving as well as work with the patterns of dark and light in your original image.
- 5) Once all the pencil work is completed, carefully go over the lines with 8B pencil. Fill in the negative spaces with a dark, even and flat tone.
- 6) Begin shading the wrapping with your 2B-4B pencils. Think of how the light would work with the bottom, middle and top wrapping. Be careful to not smear your work. Don't drag your hand over the dark areas or you will! If you are worried about this you can switch and do this step before step 5! NO BLENDER or FINGER SMUDGING!
- 7) Complete your drawing by completing lifelike eyes and possibly teeth using coloured pencils. Make sure you use the same pencil shading techniques as you used in regular pencil! The rules/techniques still apply to these pencils!



EVALUATION – MODIFIED RUBRIC

High Standards Met

LEVEL 4

- Image selected is appropriate and challenging for the assignment
- Eyes and/or mouth features are have been emphasized and create a clear and vivid focal point
- The finished project is exceptionally clean and undamaged.
- The edges always depict the way the edges really look, smooth where they should be smooth; rough where they should be rough, etc.
- The light source is obvious and works consistently throughout the picture. The transitions from light to dark are smooth. Because the light source works so well, the forms/objects
- Tones and values are applied with skill and a strong and bold range of tone is evident giving strong depth to the image
- Line work and shading shows excellent control of the media

Meets the Standard

LEVEL 3

- Image selected is appropriate for the assignment
- Eyes and/or mouth features are have been emphasized and create a clear focal point
- The finished project is basically clean and undamaged. There is very little evidence of mishandling, for example bends, tears, dirtiness.
- The edges fairly consistently depict the way the edges really look, smooth where they should be smooth, rough where they should be rough, etc.
- The light source is evident and works well. Transitions from light to dark are usually smooth. Most objects are believable as three-dimensional forms.
- Tones and values are applied to show a good range in most areas and some depth has been achieved throughout the image
- Line work and shading demonstrates good control of the media

Nearing the Standard

LEVEL: 2

- Image selected is appropriate for the assignment
- Eyes and/or mouth features are not fully or effectively emphasized to create a clear and vivid focal point
- The finished project shows some signs of neglect. These may appear in the form of bends, tears, smudges and/or things spilled on the project.
- The edges need more work to make them representational of the way they actually should look. More attention needs to be spent on drawing the edges with the characteristics one can observe when looking at the forms being drawn.
- There is evidence of a light source but may be conflicting throughout the picture and seem to come from several directions rather than one direction only. It works in some areas but does not work consistently throughout the picture. Some objects appear to be three dimensional and some appear to be flat.
- Too narrow of a range of tone was applied and the values need to be increased in order to demonstrate more depth throughout the image and increase the overall effectiveness of the image
- Line work and shading needs to be applied with greater control

A Ways to Go

LEVEL: 1

- Image selected is inappropriate to marginally appropriate for the assignment
- Eyes and/or mouth features are not effectively emphasized to create or emphasize them as a focal point
- The finished or possibly unfinished project suffers from neglect. It may be torn, dirty, bent and/or a combination of these things.
- The edges appear to be laid in without really observing the form being drawn. There are few if any edges that actually resemble what the edges of the object or form being drawn looks like.
- The light source has either been ignored or laid in so poorly that it is very difficult to detect where the light is coming from. Forms also suffer from the lack of a defined light source in that they mainly appear to be flat.
- Minimal range of tone has been applied. The value range is ineffective as a result and little to no depth is not achieved
- Line work and shading lacks control.