101 DRAWING PROMPTS FOR YOUR SKETCHBOOK

These prompts are intended to inspire you, to spark an idea, and to push you to think outside of the box. The goal is that you will interpret an idea, statement or theme. Sometimes you can do this in a literal, realistic way and sometimes you will do this in a figurative or abstract way. Make sure you choose a variety of topics, styles and ways of interpreting.

You need to complete **one drawing per week** in your sketchbook.

Your drawing should be a **fully finished**, **rendered art work**.

Your image can be in **pencil**, **coloured pencil**, **ink or mixed media**.

Your sketchbook must be submitted every other week for evaluation.

Evaluation is based on the "3 C's"

<u>CONTENT</u> – does your subject matter fit the theme, is it unique, is it challenging, is it a quality image that uses good technique

<u>COMMUNICATION</u> – does your image visually communicate to the viewer effectively, is your goal clear, does your image depict a deliberate message, topic, theme or subject <u>CREATIVITY</u> – is your idea creative in subject matter, depiction and/or style, and does it show your own ideas

Here we go....

- 1. Car part: Part of a vehicle
- 2. Foot: Draw your foot (no socks or shoe)
- 3. **Ugly**: Draw something not pretty
- 4. **Inside**: An interior of something
- 5. Closet: Inside of a closet
- 6. **Random**: 3 unlikely objects together
- 7. **Poetry**: Illustrate your favourite poem
- 8. Trash: Draw the contents of a trash can
- 9. **Green**: Drawing of a house plant (real or artificial)
- 10. **Texture**: Draw an object that has an interesting surface texture.
- 11. **Tools of the trade:** Draw tools used in a certain profession
- 12. **Shoes**: Draw contrasting shoes
- 13. **Fall**: Draw a grouping of leaves
- 14. **Full**: Draw a large jar and fill it up with something (candy, toys, rocks, etc)
- 15. **Desk**: Design a school desk
- 16. **Delicious**: Draw your favourite snack food in an unusual awy
- 17. Melting: Draw an object melting: not a candle
- 18. Tooty Fruity: Draw a bowl of fruit, shade it.
- 19. Hands: Draw hands holding something

- 20. Machine: Draw a mechanical object
- 21. **Burn:** draw an object on fire or that has been burnt
- 22. Keyhole: what would you see through a key hole
- 23. **Comic:** Create a comic of your choosing, it must be original and fill the page.
- 24. Many Hands: Draw studies of your hands. Try a variety of positions or overlapping them.
- 25. **Seeing**: Draw a figure in an environment from your observation- in motion, and/or standing still.
- 26. Global: illustrate a global issue
- 27. **Face**: Draw several studies of your eyes, nose, and mouth in a variety of positions and poses (fill the page).
- 28. Country: create a collage that represents a country
- 29. Reflect: Draw a metallic object and everything you see in it.
- 30. Drive: Draw or design any kind of vehicle.
- 31. **Direction**: A page of arrows 3D/2D, different directions, overlapping: really think about composition and colour
- 32. **At Home**: Draw the inside of your bathroom medicine cabinet without rearranging the objects. Make one change adding one object that does not belong.
- 33. **Egg-er-ific**: In a minimum of four stages you will illustrate something being born from an egg. Be creative.
- 34. **Transport**: Invent an outrageous mode of transportation. You can use human, animal, or imaginary characters in drawing (i.e. a flying monkey pulling a cart).
- 35. Myth: Illustrate a mythical creature (try doing some research first).
- 36. **Still Life**: Use 3-4 objects that you own that are related to each other in some way. Set them up in an interesting composition. At least two of the objects must overlap. Draw what you see!
- 37. Get Greek: Design and draw a sculpture of a Greek God or Goddess.
- 38. **Idiom**: Choose a saying or an **idiom** that usually doesn't mean what it actually says and illustrate it literally. Exam "Raining Cats and Dogs"
- 39. Character: Create a character and draw them several times with different facial expressions
- 40. A perspective of an international monument or building
- 41. Urban or Street Art
- 42. Fashion: A person dressed in traditional or cultural dress/attire
- 43. A clichee
- 44. Robots
- 45. Person or people dancing
- 46. The Grey Side of Life
- 47. Mystery
- 48. 100 years from now
- 49. Imaginary Friend
- 50. Bright
- 51. Crime Scene
- 52. Nature's Fury
- 53. A social justice issue
- 54. Where I see kindness
- 55. Time
- 56. **Disintegrating:** an object that is crumbling, falling apart and worn/weathered
- 57. If I were 3" tall
- 58. Lost and Found
- 59. Hair: design a unique hair style and capture it's shine and texture
- 60. Action: a dynamic sport figure in action
- 61. Glass objects under a strong light source

- 62. **Keys:** drop a set of keys on the table and draw them however they fall
- 63. Your pet
- 64. A science experiment
- 65. A balanced breakfast
- 66. An impenetrable jungle
- 67. **Board Game:** an angled close up view of part of a board game
- 68. Tangled: Rope, Ribbons, Chains
- 69. **TechNO:** a piece of technology that is no longer used or obsolete
- 70. Straight on: something or someone coming straight at the viewer, right out of the page
- 71. Zombies
- 72. Carnivorous plants
- 73. Clothing draped over a chair
- 74. A Disney character as a skeleton
- 75. A spilled cup of coffee on a table
- 76. A ferocious animal
- 77. **Tools:** draw tools used for a specific job
- 78. Garbage: The contents of a trash can
- 79. **Motion sequence:** create a series of drawings of people in sequential motion
- 80. Design a tattoo for a specific person
- 81. Childhood fears
- 82. A henna tattoo on a hand/wrist
- 83. Stacked: random objects stacked precariously
- 84. A sink full of dishes
- 85. A vase of flowers
- 86. Kids on a playground
- 87. Dream land
- 88. Share
- 89. Stare
- 90. Flight
- 91. Make a wish
- 92. Visualize a song
- 93. Microscopic: Germs, viruses and/or bacteria
- 94. Riding: someone riding an animal you wouldn't usually ride
- 95. A person in an awkward position
- 96. Something that reminds us of the beauty in life
- 97. **Fashion:** Stereotype of an era or genre
- 98. Perspective: of an imaginary land
- 99. Being quiet
- 100. An ice sculpture
- 101. Hop! Skip! Jump!